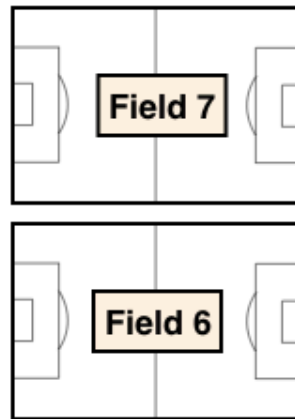
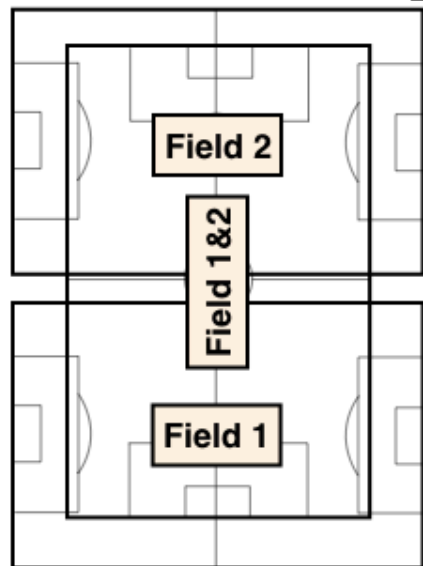
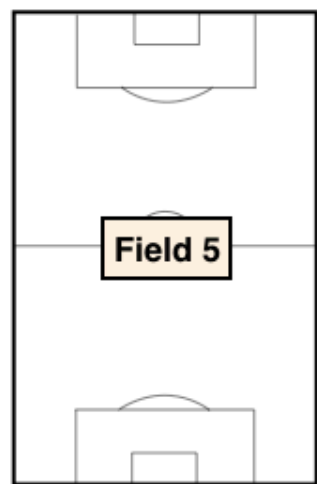
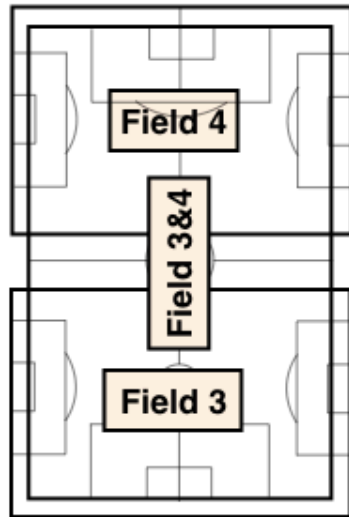


2018 CQVIT Girls Soccer Tournament

June 2 - 3, 2018

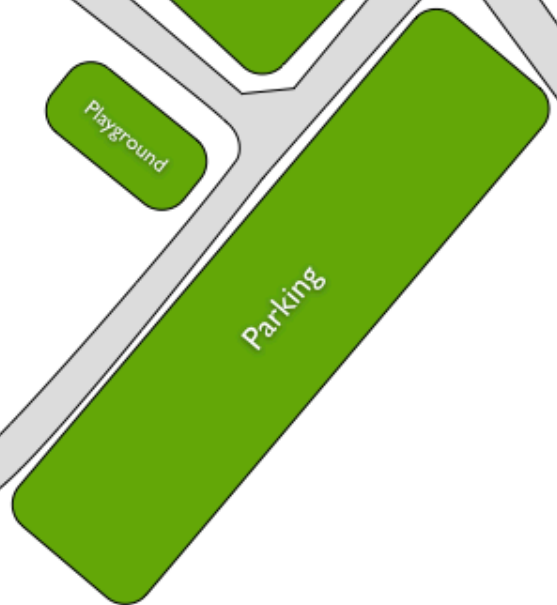
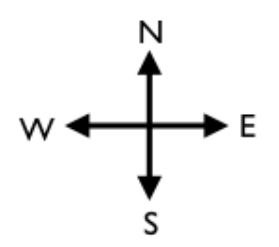
Cheshire , CT



Rest Rooms
Snack Bar
Pavillion

Parking

Cheshire St.



**Quinnipiac
Recreational
Area
Cheshire, CT**

Saturday June 2

	8:40 AM	9:50 AM	11:00 AM	12:10 PM	1:20 PM	2:30 PM	3:40 PM	4:50 PM	6:00 PM
Field 1	U14 West Haven v Meriden	U14 Guilford Green v Manchester Mutiny	U14 Cheshire Red v West Haven	U14 Branford Red v Guilford Green	U19 Branford Red v Southington	U19 Killingly v West Haven	U19 Cheshire Red v Branford Red	U19 Southington v Killingly	U19 West Haven v Cheshire Red
Field 2	U14 Stamford Red Hawks v Branford Red	U14 Meriden v Stamford Red Hawks		U14 Manchester Mutiny v Cheshire Red					
Field 3		U12 Branford Red v Southington Stingers	U12 West Haven v Shelton Orange	U12 Branford Red v Prospect United					
Field 4	U12 North Haven v Shelton Orange		U12 Prospect United v North Haven		U12 Southington Stingers v West Haven				
Field 6		U10 Naugatuck v Shelton Orange Surjeet		U10 Branford Red v Naugatuck					
Field 7		U10 Cheshire Red v West Hartford Warriors	U10 Cheshire White v Shelton Orange Michaud	U10 Shelton Orange Surjeet v Cheshire Red	U10 West Hartford Warriors v Cheshire White	U10 Shelton Orange Michaud v Branford Red			

Sunday June 3

	8:40 AM	9:50 AM	11:00 AM	12:10 PM	1:20 PM	2:30 PM	3:40 PM	4:50 PM	6:00 PM
Field 1	U19 Branford Red v West Haven	U19 Killingly v Cheshire Red	U19 Southington v West Haven	U19 Branford Red v Killingly	U14 West Haven v Stamford Red Hawks	U14 Guilford Green v Cheshire Red	U14 Machester Mutiny v West Haven	U14 Stamford Red Hawks v Cheshire Red	
Field 2						U14R Meriden v Branford Red	U14 Meriden v Guilford	U14R Branford Red v Manchester Mutiny	
Field 3	U19 Southington v Cheshire Red	U12 North Haven v West Haven	U12 Branford Red v Shelton Orange	U12 Prospect United v West Haven	U12 Southington Stingers v Shelton Orange				
Field 4		U12 Southington Stingers v Prospect United			U12 Branford Red v North Haven				
Field 6		U10 Shelton Orange Michaud v Naugatuck		U10 Naugatuck v Cheshire Red					
Field 7	U10 Cheshire Red v Branford	U10 Shelton Orange Surjeet v West Hartford Warriors	U10 Branford v Cheshire White	U10 Shelton Orange Surjeet v Cheshire White	U10 West Hartford Warriors v Shelton Orange Michaud				

U10 Division

Team	Jersey Color
Cheshire Red	Red
Branford Red	Red
Shelton Orange Michaud	White
Shelton Orange Surjeet	Black
West Hartford Warriors	Grey
Cheshire White	Red
Naugatuck	Maroon

Saturday June 2

TEAM 1	TEAM 2	TIME	FIELD
Naugatuck	Shelton Orange Surjeet	9:50 AM	Field 6
Cheshire Red	West Hartford Warriors	9:50 AM	Field 7
Cheshire White	Shelton Orange Michaud	11:00 AM	Field 7
Branford Red	Naugatuck	12:10 PM	Field 6
Shelton Orange Surjeet	Cheshire Red	12:10 PM	Field 7
West Hartford Warriors	Cheshire White	1:20 PM	Field 7
Shelton Orange Michaud	Branford Red	2:30 PM	Field 7

Sunday June 3

Cheshire Red	Branford Red	8:40 AM	Field 7
Shelton Orange Michaud	Naugatuck	9:50 AM	Field 6
Shelton Orange Surjeet	West Hartford Warriors	9:50 AM	Field 7
Branford Red	Cheshire White	11:00 AM	Field 7
Naugatuck	Cheshire Red	12:10 PM	Field 6
Shelton Orange Surjeet	Cheshire White	12:10 PM	Field 7
West Hartford Warriors	Shelton Orange Michaud	1:20 PM	Field 7

U12 Division

Team	Jersey Color
Branford Red	Red
North Haven	Maroon
Prospect United	Neon Yellow
Shelton Orange	Black
Southington Stingers	Blue
West Haven	White

Saturday June 2			
TEAM 1	TEAM 2	TIME	FIELD
North Haven	Shelton Orange	8:40 AM	Field 4
Branford Red	Southington Stingers	9:50 AM	Field 3
Prospect United	North Haven	11:00 AM	Field 4
West Haven	Shelton Orange	11:00 AM	Field 3
Branford Red	Prospect United	12:10 PM	Field 3
Southington Stingers	West Haven	1:20 PM	Field 4
Sunday June 3			
North Haven	West Haven	9:50 AM	Field 3
Southington Stingers	Prospect United	9:50 AM	Field 4
Branford Red	Shelton Orange	11:00 AM	Field 3
Prospect United	West Haven	12:10 PM	Field 3
Southington Stingers	Shelton Orange	1:20 PM	Field 3
Branford Red	North Haven	1:20 PM	Field 4

Team with the most points after 4 games will be crowned champion.
 Team with second-most points will be deemed finalist (2nd place).

U14 Division

Team	Jersey Color
Branford Red	Red
Cheshire Red	Red
Guilford Greed	Blue or White
Manchester Mutiny	Black/Red
Meriden	Navy
Stamford Red Hawks	Red
West Haven	White or Blue

Saturday June 2			
TEAM 1	TEAM 2	TIME	FIELD
West Haven	Meriden	8:40 AM	Field 1
Stamford Red Hawks	Branford Red	8:40 AM	Field 2
Guilford Green	Manchester Mutiny	9:50 AM	Field 1
Meriden	Stamford Red Hawks	9:50 AM	Field 2
Cheshire Red	West Haven	11:00 AM	Field 1
Branford Red	Guilford Green	12:10 PM	Field 1
Manchestery Mutiny	Cheshire Red	12:10 PM	Field 2

Sunday June 3			
TEAM 1	TEAM 2	TIME	FIELD
West Haven	Stamford Red Hawks	1:20 PM	Field 1
Guilford Green	Cheshire Red	2:30 PM	Field 1
Meriden	Branford Red	2:30 PM	Field 2
Manchestery Mutiny	West Haven	3:40 PM	Field 1
Stamford Red Hawks	Cheshire Red	4:50 PM	Field 1
Meriden	Guilford Green	4:50 PM	Field 2
Branford Red	Manchester Mutiny	6:00 PM	Field 1

Team with the most points after 4 games will be crowned champion. Team with second-most points will be deemed finalist (2nd place).

U19 Division

Team	Jersey Color
Branford Red	Red
Cheshire Red	Red
Killingly	Pink/Black
Southington	White/Blue
West Haven	Royal Blue

Saturday June 2

TEAM 1	TEAM 2	TIME	FIELD
Branford Red	Southington	1:20 PM	Field 1&2
Killingly	West Haven	2:30 PM	Field 1&2
Cheshire Red	Branford Red	3:40 PM	Field 1&2
Southington	Killingly	4:50 PM	Field 1&2
West Haven	Cheshire Red	6:00 PM	Field 1&2

Sunday June 3

Branford Red	West Haven	8:40 AM	Field 1&2
Southginton	Cheshire Red	8:40 AM	Field 3&4
Killingly	Cheshire Red	9:50 AM	Field 1&2
Southginton	West Haven	11:00 AM	Field 1&2
Branford Red	Killingly	12:10 PM	Field 1&2

Team with the most points after 4 games will be crowned champion.
Team with second-most points will be deemed finalist (2nd place).

CQVIT Tournament Rules

Eligibility

All players must play in the year of their age group classification or in a later year. Proof of birth date will be by USYSA or Certified State Association player passes. A player shall not register with and play for more than one team in a division. A player may play on more than one team as long as those teams are in different divisions and the teams are in age brackets that are the same age or older than the player's soccer age. All teams and players must be properly registered and affiliated with their State or National Soccer Association.

Rosters and Player Passes

Rosters and passes shall be submitted prior to the tournament. Rosters and passes will be held by Tournament Officials. Rosters must properly identify team coach(es) and/or managers. There will be no roster changes once a team has played its first game. If an ineligible player is used, that team shall automatically forfeit all games in which the player is used and be subject to disqualification from the tournament. Up to three (3) guest players will be allowed provided that they are registered with the same club.

Number of Players

Each team may be composed of a maximum of 25 players, except for U-10's, U-11's & U12's which may have a maximum of 16. A game may not be started with fewer than 7 properly uniformed players on each team. After the game is started, it may not continue with fewer than 7 players. In the event that a team cannot produce 7 players or is reduced to less than 7 players after commencement of the game, it shall forfeit the game. A team shall have a five minute leeway from the scheduled starting time to field a team before a forfeit is declared. Forfeit score will be 3-0. The same rules apply for the 9 v 9 divisions, with the minimum of 5 players.

Substitutions

Substitutions will be unlimited at any stoppage of game at the referee's discretion.

Conduct

Players, coaches, managers, and team supporters are expected to conduct themselves within the Spirit of the Law as well as the Letter of the Law. Displays of temper, dissent by word or action against an opponent or game official are cause for ejection from the game.

Player Ejection and Caution

Should a player be ejected from a game by the referee, the player shall be suspended for the remainder of the game and for at least the next game his/her team is scheduled to play. Referees will report all ejections. Gross misconduct may result in a larger suspension. Any player ejected for a second time shall be suspended for the remainder of the tournament. Please note: two cautions in the same game are the equivalent of an ejection.

Forfeits

A team will be allowed a five-minute grace period from the scheduled kick-off time (except for semi-finals and finals- see RULE IX) to field a team before the game is awarded to the opponent. A minimum of seven players constitutes a team; a minimum of 5 players constitutes a team for 9 v 9 games. Only if there are less than seven/five players, can a delay in kick-off be allowed. Forfeit score shall be 3-0.

Division Finals

Teams qualifying for division semi-finals and finals should be prepared to kick-off 15 minutes before the scheduled game time. Kick-off times may be changed at the discretion of the Tournament Committee. In the event a team cannot field seven (or five, if 9 v 9) players:

Within ten minutes following the scheduled kick-off, the game shall be declared a forfeit.

A final will be declared a forfeit if necessary.

Uniforms and Equipment

Teams must wear numbers on the backs of their shirts. Each player will have a different number and this number will coincide with the player's name as shown on the roster. In the event of a team's colors clashing, the home team shall change colors- the home team being the team listed first in the schedule. All player equipment is subject to the approval of the referee for each game. The Tournament will supply all game balls.

Protests

There will be no protests. The Rules and Regulations Committee of the Tournament will act on rule violations as needed. Three uniformed referees will be assigned in all divisions except U-10 for all games. The three referee system of control will be used. The referee is the sole arbitrator of the competition. His/her duties and powers are specific. Decisions on point of fact connected with ball play shall be final, so far as the result of any game is concerned.

Weather

In the event of inclement weather, the Tournament Committee shall have absolute authority to make changes as follows:

- Relocate/Reschedule any game.
- Change the duration of any game.
- Cancel any preliminary game having no bearing on the outcome of the preliminary round. Should a game in progress be terminated due to weather or interference, if 20 minutes have been played, the game will be considered official. The score at termination shall stand.

Ball Size/Game Duration

U-13, U-14, U-15, U-16 and U-19 age divisions shall use a number 5 ball. All other age divisions shall use a number 4 ball. All U-10 thru U-19 tournament games shall consist of two 25 minute halves running time.

Determination of Standings

In the U11 through U19 age divisions, three points will be awarded for a win, and one point for a tie. No overtime will be played. In the event of a tie in the point standings, the following priority shall be used to break the tie:

1. Most wins
2. Head to Head (except in the event of a three way tie)
3. Fewest goals allowed
4. Accumulative goal differential- plus or minus 3 per game
5. FIFA penalty kicks

Ties

In preliminary rounds, ties will not be broken. In the playoffs, ties will be broken as follows:

For all playoff matches where a winner must be determined, if any of these games should end in a tie, two 10 minute (U-10; two 5 minute) sudden death overtime periods shall be played to determine a winner. If the game remains tied at the conclusion of the overtime periods, FIFA penalty kicks will be taken to determine the winner.

If such kicks are to be taken, only the players on the field when the second overtime period ends are eligible to take the kicks. These players shall stay on the field when the overtime ends, and substitutes shall remain on the touchline. The referee shall choose the goal at which the kicks will be taken. He/she will toss a coin and the team winning the toss shall kick first. Both teams shall take 5 kicks. Kicks shall be taken alternately. If after both teams have taken 5 kicks, both have scored the same number of goals, the kicks shall continue from among the remaining eligible players. Teams shall take one kick each until one team has a one goal lead after an equal number of kicks. No player may kick a second time until all eligible players on his team (including the goalkeeper) have taken a kick. No players may be substituted during the taking of these kicks, except in the case of a goalkeeper injured during the taking of the kicks.